



Figure 14 Final phase scheme

RANK	TEAM	POINTS
1	Water Buffaloes	27
8	HuDaBoss	5
5	Seal Team 8	20
4	Robo Erectus	11
10	Arthurbot	18
8	Jagerbot	12
7	D-Day	10
2	Robosaurus	8

TEAM	POINTS	STATUS
Water Buffaloes	27	Champion
Seal Team 8	14	3rd Place
Arthurbot	14	2nd Place
D-Day	1	4th Place

GRAND FINALE	Match 1	Match 2	Match 3	WINS	Eurobot (UoS) 2014 Champion
Water Buffaloes	28	27	DRAW	2	Water Buffaloes

TEAM	Match 1	Match 2	Match 3	WINS
Water Buffaloes	WIN	WIN	DRAW	2

TEAM	Match 1	Match 2	Match 3	WINS
Arthurbot	LOSE	LOSE	DRAW	0

- 1st Water Buffaloes
- 2nd Arthurbot
- 3rd Seal Team 8

The games of the final round are on a knockout basis. In case of a double disqualification, double defeat or a tie, the match is played again immediately; if this second game is still a case of double disqualification, double defeat or a tie, the winner will be determined according to the points accumulated during the qualification rounds.

The matches for first and second places will be played as "best of three". Watch out: for autonomous robots, make sure to have enough batteries.