Core Meeting 2

Time: 10th March 2014, 15:00-16:00
Location: 04/1035

In Attendance
Core team: Peter West, Noura Na, Steed Crazyq

Topics
- Overview of existing social networks
    - Many already provide facilities to share experience (photos, videos etc)
    - Need unique features
- Discussion of possible features
    - listed several possible ideas, but seemed restricive
        - restricting to video
        - restricting to short (3 min) videos
- Other possible ideas
    - in-game item exchange
    - virtual world
- Decision to pursue virtual world idea

Actions for next meeting
- Motivation post by Steed
- Post by Peter justifying change of idea
- Post by Peter on existing systems
- Post by Steed on existing virtual world systems

Next meeting
- Overview of virtual world idea to rest of team
    - opinions, ideas, suggestions, criticisms
- Gantt chart
    - responsibilities - e.g. room booking, resources
    - rob - which meetings to attend
- Survey plan
- Survey ethics
- Next week's meetings
- Team photo!
- Plan for blog posts
    - theme
    - all blog posts on the blog (not in google folder)
    - blog approach - publish first, edit later?
    - role of critical friends
    - using categories as sections (intro, planning, design etc)
    - using tags (user interface, architecture, project management, research etc)

- Technical points
  - pictures for blog
  - has everyone seen the google folder
  - all documents (including minutes) to go in google folder
  - board photos in folder