In[1]:= `Needs["SpinDynamica`"]`

```
SpinDynamica version 3.0.1 loaded
```

ModifyBuiltIn: The following built-in routines have been modified in SpinDynamica:
{Chop, Dot, Duration, Exp, Expand, ExpandAll, NumericQ, Plus, Power, Simplify, Times, WignerD}.
Evaluate ??*symbol* to generate the additional definitions for *symbol*.

1 spin-1/2

In[2]:= `SetSpinSystem[1]`

SetSpinSystem: the spin system has been set to $\{\{1, \frac{1}{2}\}\}$

SetBasis: the state basis has been set to ZeemanBasis$[\{\{1, \frac{1}{2}\}\}$, BasisLabels → Automatic].

In[3]:= `OperatorBasis[]`

SetOperatorBasis: the operator basis has been set to ShiftAndZOperatorBasis$[\{\{1, \frac{1}{2}\}\}$, Sorted → CoherenceOrder].

Out[3]= ShiftAndZOperatorBasis$\left[\left\{\left\{1, \frac{1}{2}\right\}\right\}\right.$, Sorted → CoherenceOrder$\left.\right]$

In[4]:= `BasisOperators[]`

Out[4]= $\left\{I_1^-, \sqrt{2}\, I_{1z}, \frac{\mathbb{1}}{\sqrt{2}}, I_1^+\right\}$

In[5]:=
```
OperatorVectorRepresentation[
  opI["x"]
 ] // MatrixForm
```

Out[5]//MatrixForm=

$$\begin{pmatrix} \frac{1}{2} \\ 0 \\ 0 \\ \frac{1}{2} \end{pmatrix}$$

In[6]:=
```
SuperoperatorMatrixRepresentation[
  UnitySuperoperator[]
 ] // MatrixForm
```

Out[6]//MatrixForm=

$$\begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}$$

In[7]:=
```
SuperoperatorMatrixRepresentation[
  NullSuperoperator[]
 ] // MatrixForm
```

Out[7]//MatrixForm=

$$\begin{pmatrix} 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{pmatrix}$$

In[8]:=
```
SuperoperatorMatrixRepresentation[
  CommutationSuperoperator[opI["z"]]
 ] // MatrixForm
```

Out[8]//MatrixForm=

$$\begin{pmatrix} -1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}$$

In[9]:=
```
SuperoperatorMatrixRepresentation[
  CommutationSuperoperator[opI["x"]]
 ] // MatrixForm
```

Out[9]//MatrixForm=

$$\begin{pmatrix} 0 & \frac{1}{\sqrt{2}} & 0 & 0 \\ \frac{1}{\sqrt{2}} & 0 & 0 & -\frac{1}{\sqrt{2}} \\ 0 & 0 & 0 & 0 \\ 0 & -\frac{1}{\sqrt{2}} & 0 & 0 \end{pmatrix}$$

In[10]:=
```
SuperoperatorMatrixRepresentation[
  DoubleCommutationSuperoperator[opI["x"], opI["x"]]
 ] // MatrixForm
```

Out[10]//MatrixForm=

$$\begin{pmatrix} \frac{1}{2} & 0 & 0 & -\frac{1}{2} \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ -\frac{1}{2} & 0 & 0 & \frac{1}{2} \end{pmatrix}$$

In[11]:=
```
SuperoperatorMatrixRepresentation[
  RotationSuperoperator[{π/2, "x"}]
 ] // MatrixForm
```

Out[11]//MatrixForm=

$$\begin{pmatrix} \frac{1}{2} & -\frac{i}{\sqrt{2}} & 0 & \frac{1}{2} \\ -\frac{i}{\sqrt{2}} & 0 & 0 & \frac{i}{\sqrt{2}} \\ 0 & 0 & 1 & 0 \\ \frac{1}{2} & \frac{i}{\sqrt{2}} & 0 & \frac{1}{2} \end{pmatrix}$$

2 spins-1/2

In[12]:=
```
SetSpinSystem[2]
```

SetSpinSystem: the spin system has been set to $\{\{1, \frac{1}{2}\}, \{2, \frac{1}{2}\}\}$

SetBasis: the state basis has been set to ZeemanBasis$[\{\{1, \frac{1}{2}\}, \{2, \frac{1}{2}\}\}$, BasisLabels → Automatic$]$.

In[13]:=
```
SetOperatorBasis[CartesianProductOperatorBasis[]]
```

SetOperatorBasis: the operator basis has been set to

CartesianProductOperatorBasis[$\{\{1, \frac{1}{2}\}, \{2, \frac{1}{2}\}\}$, Sorted → SpinProductRank].

In[14]:=
```
BasisOperators[]
```

Out[14]= $\{\frac{\mathbb{1}}{2}, I_{1x}, I_{1y}, I_{1z}, I_{2x}, I_{2y}, I_{2z}, 2\,(I_{1x}\bullet I_{2x}), 2\,(I_{1x}\bullet I_{2y}), 2\,(I_{1x}\bullet I_{2z}), 2\,(I_{1y}\bullet I_{2x}), 2\,(I_{1y}\bullet I_{2y}), 2\,(I_{1y}\bullet I_{2z}), 2\,(I_{1z}\bullet I_{2x}), 2\,(I_{1z}\bullet I_{2y}), 2\,(I_{1z}\bullet I_{2z})\}$

In[15]:=
```
OperatorVectorRepresentation[
  opI["x"]
 ] // MatrixForm
```

Out[15]//MatrixForm=

$$\begin{pmatrix} 0 \\ 1 \\ 0 \\ 0 \\ 1 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \end{pmatrix}$$

In[16]:=
```
SuperoperatorMatrixRepresentation[
  UnitySuperoperator[]
 ] // MatrixForm
```

Out[16]//MatrixForm=

$$\begin{pmatrix}
1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\
0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1
\end{pmatrix}$$

In[17]:=
```
SuperoperatorMatrixRepresentation[
  NullSuperoperator[]
 ] // MatrixForm
```

Out[17]//MatrixForm=

$$\begin{pmatrix}
0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0
\end{pmatrix}$$

In[18]:=
```
SuperoperatorMatrixRepresentation[
  CommutationSuperoperator[opI["z"]]
 ] // MatrixForm
```

Out[18]//MatrixForm=

$$\begin{pmatrix}
0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & -i & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\
0 & i & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & -i & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & i & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & -i & 0 & -i & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 & 0 & i & 0 & 0 & 0 & -i & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & -i & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 & 0 & i & 0 & 0 & 0 & -i & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & i & 0 & i & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & i & 0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & -i & 0 \\
0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & i & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0
\end{pmatrix}$$

In[19]:=
```
SuperoperatorMatrixRepresentation[
  CommutationSuperoperator[opI["x"]]
 ] // MatrixForm
```

Out[19]//MatrixForm=

$$\begin{pmatrix}
0&0&0&0&0&0&0&0&0&0&0&0&0&0&0&0\\
0&0&0&0&0&0&0&0&0&0&0&0&0&0&0&0\\
0&0&0&-i&0&0&0&0&0&0&0&0&0&0&0&0\\
0&0&i&0&0&0&0&0&0&0&0&0&0&0&0&0\\
0&0&0&0&0&0&0&0&0&0&0&0&0&0&0&0\\
0&0&0&0&0&0&-i&0&0&0&0&0&0&0&0&0\\
0&0&0&0&0&i&0&0&0&0&0&0&0&0&0&0\\
0&0&0&0&0&0&0&0&0&0&0&0&0&0&0&0\\
0&0&0&0&0&0&0&0&0&-i&0&0&0&0&0&0\\
0&0&0&0&0&0&0&0&i&0&0&0&0&0&0&0\\
0&0&0&0&0&0&0&0&0&0&0&0&0&-i&0&0\\
0&0&0&0&0&0&0&0&0&0&0&0&-i&0&-i&0\\
0&0&0&0&0&0&0&0&0&0&0&i&0&0&0&-i\\
0&0&0&0&0&0&0&0&0&0&i&0&0&0&0&0\\
0&0&0&0&0&0&0&0&0&0&0&i&0&0&0&-i\\
0&0&0&0&0&0&0&0&0&0&0&0&i&0&i&0
\end{pmatrix}$$

In[20]:=
```
SuperoperatorMatrixRepresentation[
  DoubleCommutationSuperoperator[opI["x"], opI["x"]]
 ] // MatrixForm
```

Out[20]//MatrixForm=

$$\begin{pmatrix}
0&0&0&0&0&0&0&0&0&0&0&0&0&0&0&0\\
0&0&0&0&0&0&0&0&0&0&0&0&0&0&0&0\\
0&0&1&0&0&0&0&0&0&0&0&0&0&0&0&0\\
0&0&0&1&0&0&0&0&0&0&0&0&0&0&0&0\\
0&0&0&0&0&0&0&0&0&0&0&0&0&0&0&0\\
0&0&0&0&0&1&0&0&0&0&0&0&0&0&0&0\\
0&0&0&0&0&0&1&0&0&0&0&0&0&0&0&0\\
0&0&0&0&0&0&0&0&0&0&0&0&0&0&0&0\\
0&0&0&0&0&0&0&0&1&0&0&0&0&0&0&0\\
0&0&0&0&0&0&0&0&0&1&0&0&0&0&0&0\\
0&0&0&0&0&0&0&0&0&0&1&0&0&0&0&0\\
0&0&0&0&0&0&0&0&0&0&0&2&0&0&0&-2\\
0&0&0&0&0&0&0&0&0&0&0&0&2&0&2&0\\
0&0&0&0&0&0&0&0&0&0&0&0&0&1&0&0\\
0&0&0&0&0&0&0&0&0&0&0&0&2&0&2&0\\
0&0&0&0&0&0&0&0&0&0&0&-2&0&0&0&2
\end{pmatrix}$$

In[21]:=
```
SuperoperatorMatrixRepresentation[
  RotationSuperoperator[{π/2, "x"}]
 ] // MatrixForm
```

Out[21]//MatrixForm=

1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0
0	0	0	-1	0	0	0	0	0	0	0	0	0	0	0	0
0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	-1	0	0	0	0	0	0	0	0	0
0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	-1	0	0	0	0	0	0
0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0	0	0	0	-1	0	0
0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1
0	0	0	0	0	0	0	0	0	0	0	0	0	0	-1	0
0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0	0	0	-1	0	0	0
0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0

In[22]:=
```
SuperoperatorMatrixRepresentation[
  RotationSuperoperator[1, {π/2, "x"}]
 ] // MatrixForm
```

Out[22]//MatrixForm=

1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0
0	0	0	-1	0	0	0	0	0	0	0	0	0	0	0	0
0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0	0	0	0	-1	0	0
0	0	0	0	0	0	0	0	0	0	0	0	0	0	-1	0
0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	-1
0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0
0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0

In[23]:=
```
SuperoperatorMatrixRepresentation[
  Exp[-I (π/2) CommutationSuperoperator[2 opI[1, "z"].opI[2, "z"]]]
 ] // MatrixForm
```

Out[23]//MatrixForm=

$$\begin{pmatrix}
1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & -1 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & -1 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & -1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 \\
0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & -1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1
\end{pmatrix}$$

perform product-operator style calculations

In[24]:=
```
ExpressOperator[
  RotationSuperoperator[1, {β, "x"}][2 opI[1, "z"].opI[2, "z"]]
 ] // Simplify
```

Out[24]= $2\,\mathrm{Cos}[\beta]\,(I_{1z} \cdot I_{2z}) - 2\,(I_{1y} \cdot I_{2z})\,\mathrm{Sin}[\beta]$

In[25]:=
```
ExpressOperator[
  Exp[-I (π/2) CommutationSuperoperator[2 opI[1, "z"].opI[2, "z"]]][opI[1, "x"]]
 ] // Simplify
```

Out[25]= $2\,(I_{1y} \cdot I_{2z})$